

Spring High School Girls League Wheatland Athletic Association

League Rules

- **Two 20 minutes halves with a running clock except last minute of second half.** Clock stops for all timeouts. Last minute of second half stopped clock (for timeouts, fouls, dead balls, etc). Sub on dead balls.
- **Jump Ball to start. Alternating possession afterwards.**
- **3-minute halftime.**
- **3 timeouts per game per team (30 seconds each).**
- **No backcourt defense if up by 15 points or more.**
- **Fouls as follows:**
Fouls are not kept (**New**), however a player that abuses this policy will receive a technical foul. Two technicals and the player is disqualified for this game and the next game.

During running clock:

1-point and ball back for an in-the-act-shooting foul.

Ball back for before-the-shoot foul (on 7th foul of the half, 1 pt. and ball back) No double bonus for 10th foul in running clock.

During the last minute of stopped clock:

Freethrows will be shot. Regular basketball rules. 2 shoots for in-the-act of shooting foul. 1-and-1 on 7th foul and double bonus after 10th foul.

Team does not receive the ball back after foul shots.

- **Tied Game:** 1-minute stopped clock overtime.

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